

Digital Systems and Information Representation

Note Title

9/5/2007

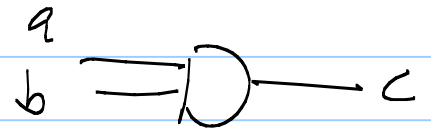
Base signals two-valued 0 or 1

"bit" smallest unambiguous unit of information
propositional calc.

operations

AND

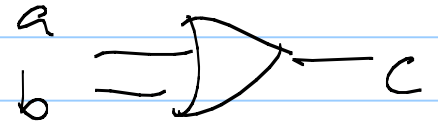
$$a \cdot b = c$$



c is true iff a is true
and b is true

OR

$$a + b = c$$



c iff a or b or both

NOT

$$a' = c$$

$$\bar{a} = c$$

$$\sim a = c$$

$$\neg a = c$$

a is true
iff c is false

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graph LR; a --> NOT(( )); NOT --> c
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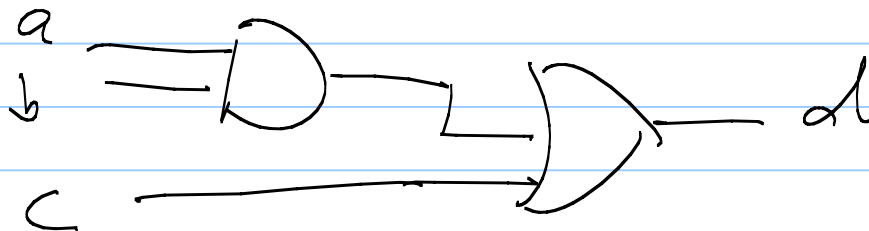
eg. a passed microeconomics

b " macro "

c " econ survey

d met econ grad. req.

$$d = a - b + c$$

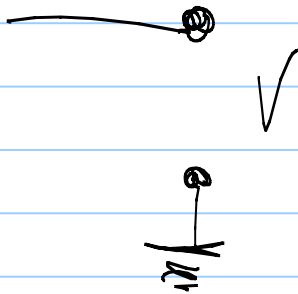


1 true
0 false

Boolean algebra

physical representation

wire



$$V > V_H \Rightarrow 1$$

$$V < V_L \Rightarrow 0$$

$$V_H > V_L$$

region between V_L and V_H is undefined

two values are not enough

→ numbers, text, images, audio, video, ...

sequence of number systems

1. "counting" numbers $1, 2, 3, \dots$ (positive integers)
2. What if I don't have any stuff?
 - add 0 as a number

• what if I take away more than I have?

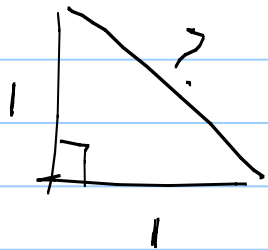
new concept: negative numbers

can solve equation $x + a = 0$ integer a

Why can't I divide my stuff 3 ways?

incorporate rational numbers

eqn $ax + b = 0$ integers a, b if $a \neq 0$



How long is this line?

expand to irrational numbers
and get "reals"

$$x^2 - 2 = 0$$

What about $x^2 + 2 = 0$

complex numbers

vector number system with 2 components

(a, b) a, b both "real" numbers

rwms
equality $(a, b) = (c, d)$
iff $a = c$ and $b = d$

add
 $(a, b) + (c, d) = (a + c, b + d)$

mult.

2 complex #s

$$(a, b) \times (c, d) = (ac - bd, ad + bc)$$

scalar and complex

$$c \times (a, b) = (ac, bc)$$

complex #s w/ 2nd comp 0 have same properties as reals

$$(a, 0) = (c, 0) \text{ iff } a = c$$

$$(a, 0) + (c, 0) = (a+c, 0)$$

$$(a, 0) \times (c, 0) = (ac, 0)$$

$$(a, 0) \times c = (ac, 0)$$

1st comp. of complex is called "real"
then follow historical naming conventions

rational \rightarrow irrational

real \rightarrow imaginary

2nd component of complex # known as
imaginary component

equ. $x^2 + 2 = 0$

$$x^2 + (2, 0) = (0, 0)$$

$$\text{insert } x = (0, \sqrt{2})$$

$$x^2 + (2, 0) = (0, 0)$$
$$(0, \sqrt{2}) + (0, \sqrt{2}) + (2, 0) = (0, 0)$$

$$(-2, 0) + (2, 0) = (0, 0) \quad \checkmark$$

$$x^2 + 1 = 0$$

$$x^2 = -1$$

$$x = \sqrt{-1}$$

$$x = (0, 1)$$

$$(0, 1)^2 + (1, 0) = (0, 0)$$

$$(-1, 0) + (1, 0) = (0, 0) \quad \checkmark$$

$$x = \sqrt{-1} = (0, 1)$$

new symbol $i \neq \sqrt{-1} = (0, 1)$

(a, b) can now be written $a + ib$

$$(a, b) = a + ib \quad i = (0, 1)$$

$$\begin{aligned} a + ib &= (a, 0) + (0, 1) \times (b, 0) \\ &= (a, 0) + (0, b) \\ &= (a, b) \end{aligned}$$

EEs use j instead of i
can now solve

$$\text{if } a_i \text{ complex, } n \geq 1 \text{ and } a_0 \neq 0 \Rightarrow n \text{ roots}$$
$$a_0 x^n + a_1 x^{n-1} + a_2 x^{n-2} + \dots + a_{n-1} x + a_n = 0$$

Back to representing signal (numbers)
that are multi-valued

positional number systems

$$\text{base } 10 \quad xyz_{10} = x \cdot 10^2 + y \cdot 10^1 + z \cdot 10^0$$

x, y, z have values 0 to 9

$$\text{base } 2 \quad xyz_2 = x \cdot 2^2 + y \cdot 2^1 + z \cdot 2^0$$

x, y, z value values 0 or 1

x	y	z	
0	0	0	0
0	0	1	1
0	1	0	2
0	1	1	3
1	0	0	4
1	0	1	5
1	1	0	6
1	1	1	7

base 2 called binary

with fixed # of bits one can rep
negative numbers multiple ways

fixed # of digits (bits)

e.g. 4-bit binary # system

unsigned range 0 to 15

0000 to 1111

w/ n bits \Rightarrow range 0 to $2^n - 1$

offset or bias (e.g. -7)

range -7 to +7

sign-magnitude

1st bit sign (0 = positive, 1 = negative)

bits 2, 3, 4 magnitude range 0 to 7

overall range -7 to 7

what about 1000? -0

w/ n bits $-(2^{n-1} - 1)$ to $+(2^{n-1} - 1)$

2's complement (radix complement)

$$\begin{aligned}wxyz &= w \cdot (-2)^3 + x \cdot 2^2 + y \cdot 2^1 + z \cdot 2^0 \\ &= w \cdot (-8) + \cancel{x} \cdot 4 + y \cdot 2 + z\end{aligned}$$

range is -8 to +7

1st bit still sign bit

only one zero 0000

positional # system

negative weight on msb

n bits

range $-(2^{n-1})$ to $+(2^{n-1}-1)$

only need adder for add/sub

2's complement is almost universal