CSE 560 – Practice Problem Set 1 Solutions

1. Of the three factors in the fundamental performance equation:

$$\text{Execution Time} = \frac{\text{instructions}}{\text{program}} \times \frac{\text{seconds}}{\text{cycle}} \times \frac{\text{cycles}}{\text{instruction}}$$

Which is most influenced by:

(a) The technology

   seconds/cycle

(b) The compiler

   instructions/program

(c) The computer architect

   cycles/instruction

2. When running an integer benchmark on a RISC machine, the average instruction mix was as follows:

Instructions	Average Frequency
Load	26%
Store	9%
Arithmetic	14%
Compare	13%
Conditional Branch	16%
Unconditional Branch	1%
Call/Return	2%
Shift	4%
Logical	9%
Misc.	6%

The following measurements of average CPI (cycles per instruction) for individual instruction categories were made:

Instruction type	Average CPI (clock cycles)
All ALU instructions	1.0
Load-store	1.4
Conditional branches:	
Taken	2.0
Not Taken	1.5
Jumps	1.2

Assume that 60% of the conditional branches are taken and that all instructions in the Misc. category are ALU instructions. What is the CPI of the benchmark on this RISC machine?

First we have to add up the instructions in the first table into the instruction types (i.e., categories) in the second table:

All ALU instructions = Arithmetic + Compare + Shift + Logical + Misc. = 14 + 13 + 4 + 9 + 6 = 46%
Load-store = Load + Store = 26 + 9 = 35%
Taken Conditional branches = 60% of 16% = (.6)(16) = 9.6%
Not Taken Conditional branches = 40% of 16% = (.4)(16) = 6.4%
Jumps = Unconditional branches + Call/Return = 1 + 2 = 3%

Note: the above puts the Call/Return instructions in the Jump type, under the assumption that the return address is stored in a register. If the Call/Return instructions reference memory, it might be more appropriate to include them in the Load-store type.

Once we have the fraction of each instruction type, we use that to form a weighted average of CPI:

Avg. CPI = (.46)(1.0) + (.35)(1.4) + (.096)(2.0) + (.064)(1.5) + (.03)(1.2) = 1.274